



# Does Spatial Navigation Have a Blind-Spot? Visiocentrism Is Not Enough to Explain the Navigational Behavior Comprehensively

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A few years ago Wystrach and Graham (2012b) asked: “What can we learn from studies of insect navigation?” They identified that complex navigational behavior of insects can be explained via fairly simple mechanisms, such as view-matching (Wehner and Räber, 1979; Cartwright and Collett, 1983), without referring to the high-level mental mechanisms (Cheng, 1986). Furthermore, they suggested that since the navigational behavior of vertebrates, show significant convergence with insects’ behavior, it is justified to consider mechanism based on egocentric views before assuming the existence of higher-level mechanisms.

Such a point of view seems to fall in line with a broader consensus, and wider paradigm shift that has taken place in recent years. For instance, Cheng (2008), the former proponent of the high-level geometric module, suggested that view-matching models of insects’ navigation, can be directly implemented in the studies on the spatial navigation of vertebrates, and even human. This paradigm-shift was also driven by successes in implementing view-matching to behavioral robotics (Möller and Vardy, 2006).

To test for the use of egocentric view (i.e., view based matching hypotheses), most studies use pixel-by-pixel image comparison, and some results in both vertebrates and insects reject the prediction made by such image comparison (Lehrer et al., 1988; Lee et al., 2012). However, it is argued that rejecting pixel-by-pixel comparison is not rejecting the use of view-based matching mechanisms, as animal views are not “images” but can encode parameters such as depths, motion, edges or specific features, which varies across species (Wystrach and Graham, 2012a). In this light, pixel-by-pixel models of insect navigation seem unrealistic and should not be understood literally, but rather as a proxy for quantifying surroundings familiarity. However, and beyond that debate, it is clear that reorientation can be accomplished in ways excluding any type of view-based-matching mechanism, such as when accomplished by a blindfolded human (Sturz et al., 2013). Furthermore, Cheng et al. (2013) pointed out that in the contemporary literature on spatial navigation there are several competing approaches, and the field lacks a unified research paradigm.

In this paper, we argue that the issues described arise not because of the lack of theoretical inspiration, but rather due to an insufficient understanding of the subtleties of insect behavior. In our view, implementation of the insects’ models of navigation in the explanation of the vertebrates’ spatial behavior omits some important aspects, i.e., multimodal integration. Thus, we want to ask again the initial question posed by Wystrach and Graham (2012b) pointing out that significant progress in insects’ research, which suggests that we might have had underestimated insects’ cognitive abilities (Loukola et al., 2017; Peng and Chittka, 2017). Those results demonstrated insects’ capacity to obtain abstract information from multimodal input during complex tasks. Movement through a real environment provides a variety of cues, not only visual ones, thus in the following article we argue that multimodal integration is crucial to navigation.

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## VISIOCENTRISM IN THE STUDIES ON SPATIAL NAVIGATION

Vertebrates' capacity for spatial navigation has been traditionally perceived as the product of the activity of the so-called "geometric module" (Fodor, 1983), which encodes only the geometric shape of the environment via purely visual input (Gallistel, 1990). This thesis was derived primarily from the results of behavioral studies (Cheng, 1986), in which familiarized animals after a disorientation phase, searched for a reward hidden in a given corner of a rectangular arena, relying mainly on the visually perceived geometry of the apparatus (see Thinus-Blanc et al., 2010 for review). The geometric module was thought to be localized in the hippocampus (Vargas et al., 2004) and separated from both domain-general processes as well as other domain-specific cognitive modules (Gallistel, 1990).

The further studies conducted with various species, especially human (Hermer and Spelke, 1994) and non-human primates (Gouteux et al., 2001), have showed that vertebrates' spatial navigation sometimes depends on the productive combination of geometric and non-geometric information. Namely animals can optimize task performance by using recognized featural cues or landmarks. These results have triggered conceptual shift. According to Spelke et al. (2010), spatial navigation depends on two "core cognitive systems" for processing three-dimensional spatial layouts and two-dimensional visual forms respectively.

Spatial navigation is, however, still thought to be a product of high-level mechanisms which process information retrieved from visual input. Even earlier attempts (Cheung et al., 2008) to implement a view-matching approach (Wehner and Räber, 1979; Wehner, 2003) to vertebrate's spatial navigation studies haven't changed the research perspective as radically as it seemed. The tendency to focus on solely visual-driven mechanisms in studies of spatial navigation, with simultaneous neglect of other modalities, we have decided to refer to as: *visiocentrism*. It seems that the visiocentric perspective still dominates the study of insect and vertebrate navigation.

In the following sections, we aim to challenge this viewpoint from evolutionary, neurophysiological and behavioral perspectives. We point out that the current state of understanding of the evolutionary economics seems incoherent with visiocentric models of navigation, in terms of insect nervous systems and information processing. Furthermore, we discuss evidence from behavioral studies utilizing non-visual/mixed approaches, to support our claim that multimodal integration plays crucial role in spatial navigation.

## SPATIAL NAVIGATION IN LITTLE BRAINS

During phylogenesis, nervous systems tend to undergo specialization in order to achieve fitness to the ecological niche of a particular species (Liebeskind et al., 2016). Despite divergence of the evolutionary pathways of arthropods and vertebrates, many authors point out functional and structural similarities in their visual systems, specifically in neural circuits specialized for visual processing (Borst and Euler, 2011; Shih et al., 2015). The

most important feature of all these systems is an economy of neuronal wiring (Chen et al., 2006). This principle is observed on retina level (neuronal convergence) and in the central nervous system (Laughlin et al., 1998). Basic restrictions of nervous system complexity are the size of the head cavity, and high energy demand, as neuronal conduction of information on the axonal and synaptic level is very energy-intensive (Laughlin et al., 1998). By understanding the neuronal economy, the functional economy can be postulated. The amount of information which can be transmitted through the nervous system in the unit of time is restricted by many factors (Bullmore and Sporns, 2012). The solution to this problem is to, at very early stage, select, reduce and compress information (Nityananda, 2016).

The second important mechanism used to deal with excess information in the nervous system, is the set of models and algorithms (Wehner, 1987; Webb, 2004). This clearly demonstrates that authentic reproduction of the external environment is impossible, and brains create a simplified representation of an environment with emphasis on key elements (Doyle and Csete, 2011). Visual information on the level of optical lobes is not analyzed as a unitary structure but is divided on movement reception, related to optomotor response, and object features such as color, small object movement, and shape (Dunbier et al., 2012). We know that, in insects, sensory information is analyzed in small loops specialized in the preliminary analysis, known as the small-world network. Subsequently, information flow is redirected to main associative structures: mushroom bodies (MBs) and central complex (CC) (Strausfeld et al., 1998). It is uncommon for these structures be connected directly by afferent or efferent pathways, whether sensory or effector. Additionally, visual information does not remain separate but is coupled with other modalities (Borst and Euler, 2011). The MBs and CC are structures with numerous outputs and inputs of various modalities, and thus are considered as a higher-order multimodal information integration centers (Wessnitzer and Webb, 2006; Avargues-Weber and Giurfa, 2013; Giurfa, 2013).

Depending on evolutionary pressures, neuronal background can differ between insect species (Wehner, 1987). Nevertheless, presence of MBs and CB is universal in *insecta* class and, as it was stated above, those structures play crucial role in spatial memory and spatial navigation. While it seems counterintuitive that units described as sensory afferents can carry more than one modality, intracellular recordings have revealed that many afferents to both structures (MBs and CC) are multimodal (Li and Strausfeld, 1997). This suggests that higher processing instances does not have access to raw sensory information, and locomotion cannot be regulated directly by simple activity of retina cells. Additionally, during transmission, visual information from eyes undergoes intensive processing (Zipursky and Sanes, 2010). In all insects, single neurons connecting optic lobes with higher associative structures can be observed. This feature can be seen as a manifestation of economical wiring. These neurons originate in areas that receive collaterals and terminals of visual interneurons, from the ipsilateral and contralateral optic lobes, providing consistent information flow (Li and Strausfeld, 1997; Mizunami et al., 1998). Connections between small local



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